

# SMAP Salinity and Wind Speed Data User's Guide

*Version 3.0*

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# Revision History

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# Chapter 1

## Introduction

### 1.1 Identification

This is the product specification document for the Level 2B (L2B) passive Sea Surface Salinity (SSS) and Wind Speed (WSPD) product for the Soil Moisture Active Passive (SMAP) project.

### 1.2 Content Overview

The SMAP L2B SSS/WSPD data product contains SSS and WSPD geophysical retrievals on a 25 kilometer grid in swath geometry, very similar to the L2B geometry used by QuikSCAT and RapidScat. Each Salinity Wind Cell (SWC) consists of observations from the H-pol and V-pol Brightness Temperatures (TB) from the fore and aft looks.

### 1.3 Reference Height for Surface Winds

The reference height for all wind speeds is a 10 meter neutral-stability wind.

### 1.4 Data Flagging

In all cases a “1” or set bit indicates an error or abnormal condition and “0” or clear bit indicates a normal condition. See Section [4.2.23](#) for the enumeration of the various quality flag bits.

## Chapter 2

# Science Algorithm Overview

The SMAP TB-only salinity processing inherits experience from the NSCAT, QuikSCAT, RapidScat, and Aquarius projects as well as L-band Geophysical Model Functions (GMFs) developed for the Combined Active / Passive Aquarius products produced at the Jet Propulsion Laboratory (JPL) [2, 3, 10]. Sufficient information has been included in the L2B SSS product for users to perform their own geophysical retrievals over ocean. In Figure 2.1 we give a simple overview of the data flow for the SMAP SSS/WSPD processing flow.

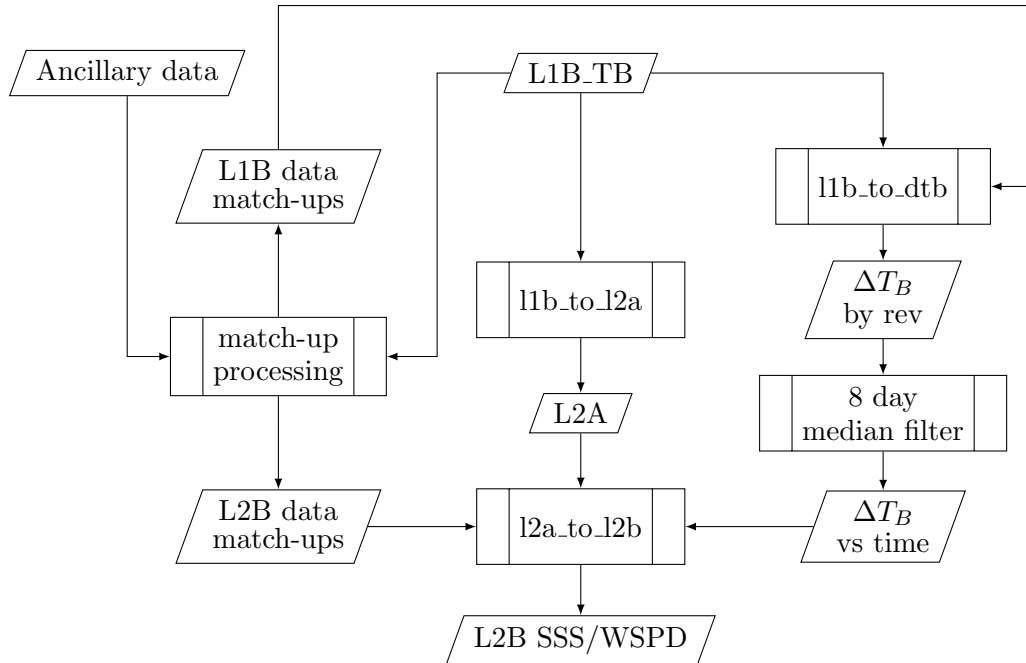


Figure 2.1: Flow chart of the SMAP SSS/WSPD processing. The two nodes in the top row are the inputs to the entire algorithm, while the bottom-most node is the output.

### 2.1 Pre-Processing

First we generate collocations of HYCOM SSS, NCEP GDAS wind speed and direction, NOAA optimum interpolation Sea Surface Temperature (SST), and NOAA WaveWatch III Significant Wave Height (SWH) with both the L1B\_TB radiometer data product as well as the L2B swath grid discussed in Section 2.3.1.

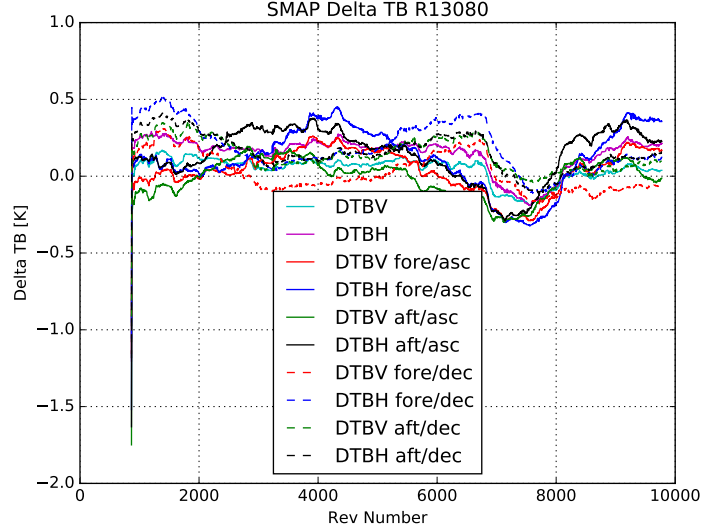


Figure 2.2: Example of the  $\Delta T_B$  computed for the salinity processing.

## 2.2 Level 1B Algorithms

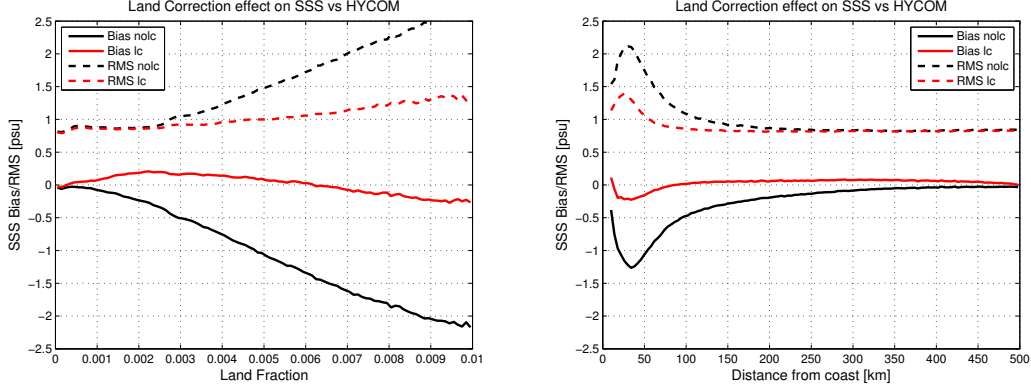
The first part of the salinity processing is to determine the residual differences between the instrument calibration, the ancillary data, and the GMFs to remove biases in the geophysical retrievals. We use the L1B match-ups and the GMFs to generate the expected Brightness Temperature ( $T_B$ ) for all footprints in the L1B-TB data product and compute the rev-based mean differences ( $\Delta T_B$ ) after filtering for quality. Next we compute the 8-day median filtered values for the  $\Delta T_B$  separately for ascending / descending as well as for each fore/aft look. In Figure 2.2 we show an example of the  $\Delta T_B$  computed using this method for correcting residual biases of the SMAP data with respect to the GMFs. We use the  $\Delta T_B$  decimated by fore/aft as well as ascending/descending for salinity and wind processing.

A number of new Level 1B algorithms were added in the version 3 processing. We have developed a land correction, derived our own galaxy correction (version 2 and prior was using that from the SMAP SDS L1B product), and implemented a  $T_B$  bias adjustment as a function of latitude and time.

### 2.2.1 Land Correction

All radiometers integrate energy that is received from the entire visible disk of the Earth weighted by the antenna gain. Even when the main lobe of the SMAP antenna pattern is over water, a portion of the energy received is due to land and can have a significant bias on the retrieved SSS, which can be as large as  $-1$  PSU. In theory one can integrate over the antenna pattern using a climatology of  $T_B$  and explicitly compute the land contamination for every footprint. However, this approach is not feasible for SMAP as it would require excessive computing time. We have developed a look-up-table (LUT) approach to correcting the land contamination into the SMAP antenna.

First we develop a LUT of the land fraction (ratio of gain-weighted solid angle over land to that in the visible disk) as a function of latitude, longitude, and antenna azimuth angle. We generate this LUT using a few 8-day repeat cycles of SMAP explicitly integrating over the antenna pattern. Next we generate a land  $T_B$  climatology for H and V polarizations for each month. Then for all ocean points within 500 km of land, we compute the average  $T_B$  value for all land points within 500 km of that ocean point. We call this the “land-near” climatology map. This climatology represents the expected  $T_B$  of land that contributes to the observation over the ocean for that particular location and time. To correct a given  $T_B$  observation we



(a) SSS performance versus land fraction (b) SSS performance versus distance to coast

Figure 2.3: Improvement in SSS retrieval accuracy as a function of land fraction (a) and distance from coast (b). The odd looking reversal in trend in the right plot versus distance to coast can be due to very small islands which can be close but not have significant land contamination. The plot versus land fraction is more sensible since it considers the magnitude of the land signal into the antenna. We see a very significant improvement in the bias and RMS of the SSS retrieved with the land correction as compared to HYCOM.

then use the LUT of land fraction and the climatology of land near that footprint and compute

$$T_{lc} = \frac{T_{obs} - f_{land}T_{l,near}}{1 - f_{land}}. \quad (2.1)$$

Here,  $T_{lc}$  is the corrected  $T_B$ ,  $T_{obs}$  is the observed  $T_B$ ,  $f_{land}$  is the land fraction from the LUT, and  $T_{l,near}$  is the near-land  $T_B$ . In addition we also adjust the NEDT ( $= \sqrt{\text{var}}$ ) for this observation using propagation of error as

$$\text{var } T_{lc} = \left( \frac{\partial T_{lc}}{\partial T_{obs}} \right)^2 \text{var } T_{obs} + \left( \frac{\partial T_{lc}}{\partial f_{land}} \right)^2 \text{var } f_{land} + \left( \frac{\partial T_{lc}}{\partial T_{l,near}} \right)^2 \text{var } T_{l,near}, \quad (2.2)$$

where

$$\frac{\partial T_{lc}}{\partial T_{obs}} = \frac{1}{1 - f_{land}}, \quad (2.3)$$

$$\frac{\partial T_{lc}}{\partial f_{land}} = \frac{T_{obs} - T_{l,near}}{(1 - f_{land})^2}, \quad (2.4)$$

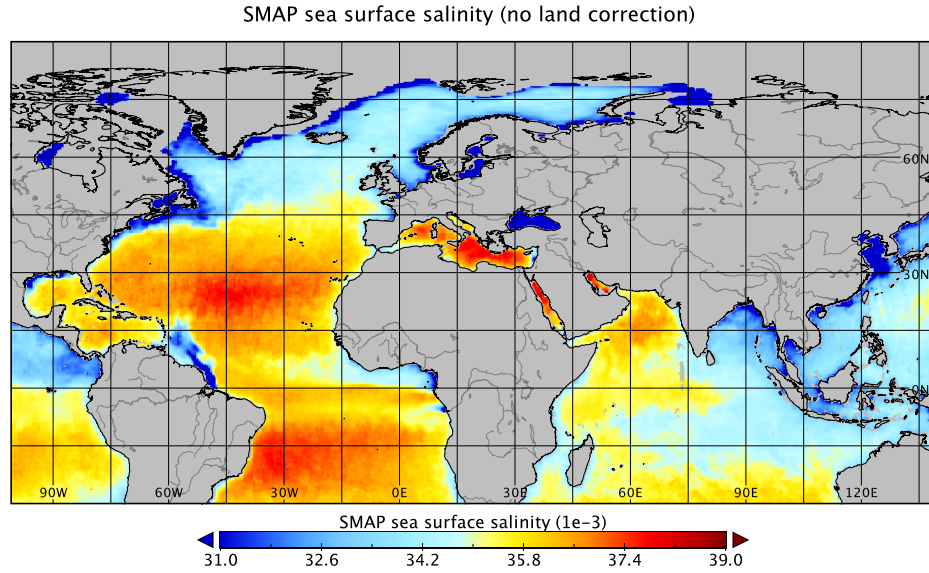
$$\frac{\partial T_{lc}}{\partial T_{l,near}} = \frac{-f_{land}}{1 - f_{land}}. \quad (2.5)$$

And we make the rough estimation that  $\text{var } f_{land} = (f_{land}/4)^2$  and  $\text{var } T_{l,near} = (10 \text{ K})^2$ , regardless of this approximation the first term dominates the variance. In Figure 2.4 we compare the L2B SSS retrievals with and without this land correction, as compared to HYCOM SSS, as a function of LUT land fraction value as well as distance from coast. We see that the bias is nearly flat as a function of land fraction and that the RMS is significantly improved.

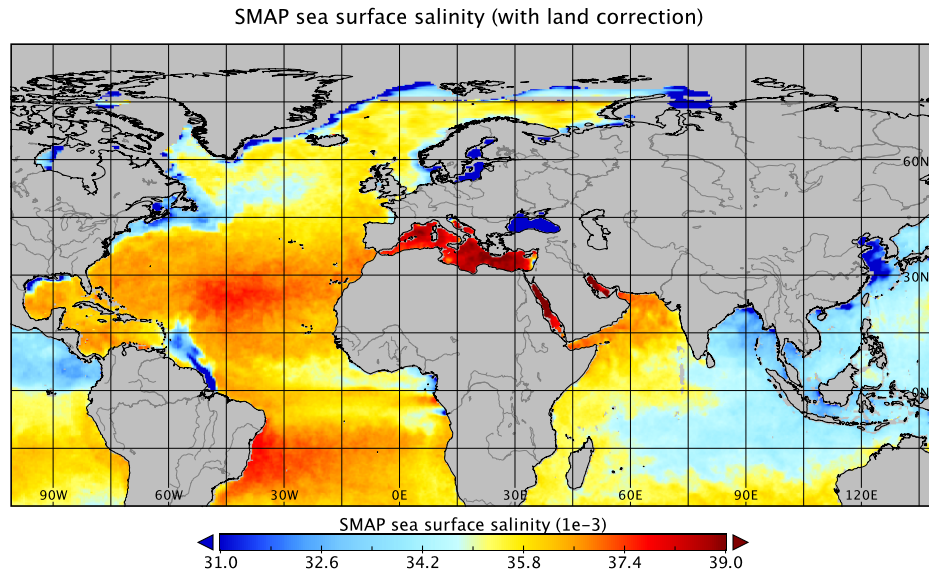
### 2.2.2 Galaxy Correction

Due to the two-look geometry of the SMAP instrument, we may compare the fore and aft looks at the same point on the ocean surface. The difference between these two observations is due to differences in the portion of the galaxy which is reflecting off the ocean surface into the antenna beam, and to a much lesser



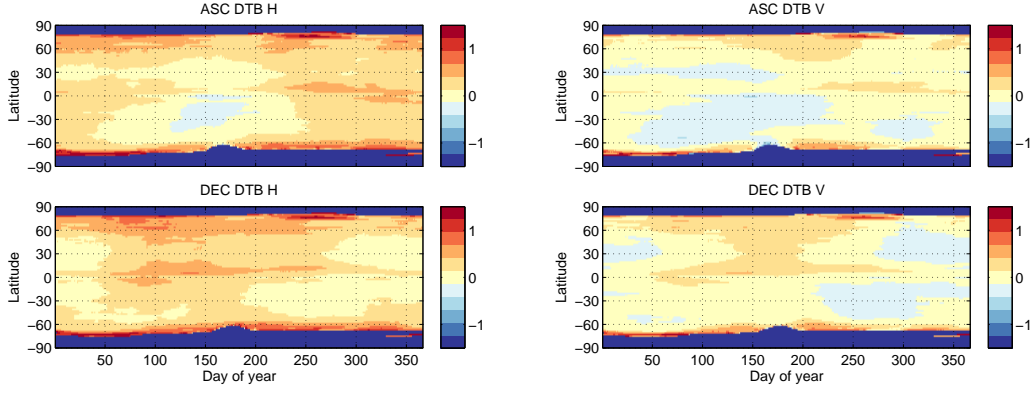


(a) Monthly L3 SMAP SSS without land correction (version 2.0)



(b) Monthly L3 SMAP SSS with land correction (version 3.0)

Figure 2.4: Monthly L3 SMAP SSS data product without land correction (a) and with land correction (b). The improvement in negative bias near the coasts is very obvious. The land correction also makes the salinities in the Mediterranean sea useable. One can also see the effects of the  $T_B$  bias adjustment versus latitude and time in this image, which will be discussed in Section 2.2.3.



(a)  $dT_B$  versus latitude and day of year, H-pol (b)  $dT_B$  versus latitude and day of year, V-pol

Figure 2.5: Look up tables of  $dT_B$  versus latitude and day of year for H-pol (a) and V-pol (b).

extent, the directional modulation of the excess ocean surface emissivity due to roughness. The directional modulation of the ocean surface emissivity due to roughness is very small for wind speeds less than 12.5 m/s or so [6, 12]. By using an ancillary map of the galaxy at L-band [5] we may determine which look is the hot look (higher specular galaxy contribution) and which is the cold look (less galaxy contribution). If we only consider fore/aft pairs where the cold look is looking at just the constant background we may then obtain an estimate of the galactic contribution to  $T_B$  for that particular right-ascension (RA), declination (DEC), and wind speed.

We have generated a LUT of the hot minus cold non-directional  $T_B$  difference as a function of the hot look RA, DEC, and NCEP GDAS ocean surface wind speed using more than one year of SMAP data. We use the ancillary wind direction to remove the directional contribution to the difference. Then we use this LUT to compute our own galaxy correction and remove the galaxy correction applied in the L1B SMAP SDS processing. We find a significant improvement in the quality of the SSS retrievals in regions with significant galactic  $T_B$  using our correction.

### 2.2.3 $T_B$ Bias Adjustment

We have found a persistent issue with  $T_B$  biases in the high latitudes. To correct for this we performed the same type of analysis we use to determine the overall  $T_B$  bias adjustment as a function of time in Section 2.2, however, we conditionally average the residual differences as a function of latitude and day of year. After accumulating the residual differences for more than a year of SMAP data, we apply a 24-day moving window average to generate the climatology of  $dT_B$ .

We generate a LUT for H, V, ascending, and descending separately, which we show in Figure 2.5. For every L1B  $T_B$  footprint, we use the LUT to find the  $dT_B$  correction and apply that correction before SSS/WSPD processing. We find a significant improvement in the SSS bias in high latitudes as well as a noticeable reduction in RMS errors.

## 2.3 Level 2A Algorithms

Level 2A (L2A) processing includes the projection of data from time-ordered to swath-grid, data flagging, and averaging.

### 2.3.1 Swath Grid Generation

The L2A processing uses the SMAP radiometer time-ordered L1B-TB products as inputs. Following methods developed at JPL for NASA Scatterometer, QuikSCAT, and RapidScat, every L1B TB footprint

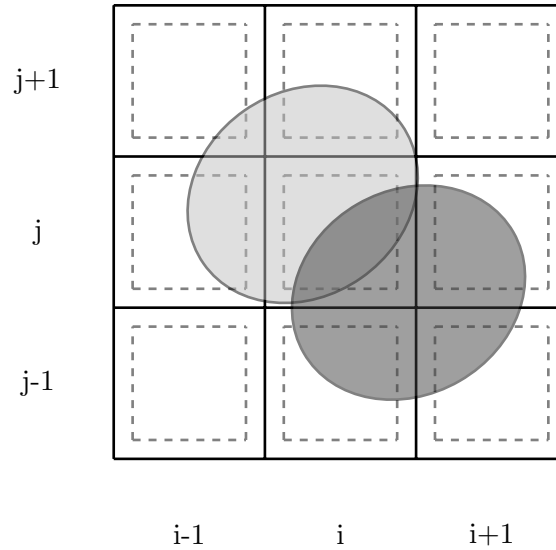


Figure 2.6: An example of the L2A gridding algorithm: the solid black grid lines represent the boundaries between the SWCs while the two ellipses represent two sequential L1B-TB footprint observations.  $i$  represents the cross-track coordinate while  $j$  represents the along-track coordinate. The dashed boxes within each SWC indicate the size of the “overlap” region. Any L1B-TB observation whose footprint falls within the dashed “overlap” region for each SWC will be included in that SWC for salinity processing. For example, the dark gray footprint will be assigned to SWCs  $\{(i, j-1), (i, j), (i+1, j-1), (i+1, j)\}$ .

is located in a sub-track swath coordinate system which is like a “ribbon” centered on the spacecraft nadir point, wrapping around the Earth, and originating and terminating at the Southern-most point in each orbit. The map projection used is the Space Oblique Mercator (SOM) projection [8]. In the SOM projection the along-track coordinate is like a “longitude” while the cross-track coordinate is like a “latitude”. The SOM “longitudes” and “latitudes” are rescaled to generate the SWC grid indices which are approximately 25 km in spacing [1].

After computing the SOM coordinates for all  $T_B$  footprints, we assign each  $T_B$  footprint to every SWC that the footprint 3 dB contour overlaps a configurable portion of. This gridding algorithm was developed for Version 3 of the QuikSCAT data products and is currently used for processing RapidScat data [3], and is known as the overlap method. This gridding algorithm over-samples the  $T_B$  observations onto the SWC swath in a way that is consistent with the measurement geometry. In Figure 2.6 we have an example of the L2A gridding algorithm. In this figure the solid black lines represent the boundaries of the SWCs while the dashed lines indicate the size of the “overlap” region, which is set to 0.75 the size of the SWC. Any L1B-TB observation whose footprint falls within the dashed “overlap” region for each SWC will be included in that SWC for salinity processing. For example, the dark gray footprint will be assigned to SWCs  $\{(i, j-1), (i, j), (i+1, j-1), (i+1, j)\}$ . The data are posted at approximately 25 km, however, the intrinsic resolution of the L2A data is somewhat larger than the resolution of the L1B footprints.

### 2.3.2 Data Flagging and Composite TB Generation

After assigning every L1B-TB observation to SWCs we apply land and ice flagging to the  $T_B$  measurements and remove observations that are flagged as land/ice. Any SWC containing an observation that is flagged as land/ice and was removed is then flagged as having land/ice in the quality flag. We then average the H-pol and V-pol  $T_B$  for fore and aft looks separately to obtain up to four looks for each SWC. We refer to these four looks as “flavors” of  $T_B$  (fore H-pol, aft H-pol, fore V-pol, aft V-pol). The reason we must bookkeep the fore and aft looks separately is that the wind directional response is a function of the observation azimuth angle relative to the wind direction and not just the incidence angle [11, 12]. We

compute the average observation cell incidence angles and cell azimuth angles for the fore and aft looks, and then for each of the four flavors. Next for all flavors we compute the number of observations averaged and the composite noise equivalent delta  $T_B$  (NEDT) for each of the four looks using simple propagation of error.

## 2.4 Level 2B Algorithms

The inputs to the L2B algorithms are the averaged “four-flavor” (H-fore, H-aft, V-fore, V-aft)  $T_B$  observations computed in the L2A algorithm with the  $\Delta T_B$  corrections computed in Section 2.2 applied for each flavor and ascending / descending portion.

### 2.4.1 Combined SSS/WSPD Retrieval

Due to the way in which salinity and wind speed affect the sea surface emissivity, we are not able to fully separate the effects of surface roughness and salinity. In the combined SSS/WSPD processing we allow the wind speed to vary within a region about the ancillary wind speed via the objective function while leaving the salinity unconstrained. We use a maximum likelihood method with the following objective function

$$F(\text{spd}, \text{sss}) = \sum_i \left[ \frac{T_{B,i} - T_{B,i}^m(\text{spd}, \text{sss}, \text{anc\_dir}, \text{anc\_swh}, \text{anc\_sst})}{NEDT_i} \right]^2 + \left( \frac{\text{spd} - \text{spd\_anc}}{1.5 \text{ m/s}} \right)^2, \quad (2.6)$$

where  $T_{B,i}$  is one of the four flavors of  $T_B$ ,  $T_{B,i}^m$  is the model value of  $T_B$ , and we use the GMFs developed in [11, 12]. Additionally we constrain the wind speed to be greater than zero and less than 50 m/s and the salinity to be greater than zero and less than 40 psu. We use NLOpt and constrained optimization by linear approximations method [4, 7] to minimize this objective function. WSPD and SSS minimum objective function solutions to this problem are the final L2B retrievals. The combined WSPD and SSS processing generates the L2B datasets “smap\_sss” and “smap\_spd”. More information on these algorithms are contained in this paper on the SMAP active and passive wind and salinity data products [2].

### 2.4.2 High Wind Speed Retrieval

For extreme winds, we may fix the salinity at the ancillary HYCOM value and retrieve Ocean wind vectors using only the two-look radiometer data [10]. We use the following objective function

$$F(\text{spd}, \text{dir}) = \sum_i \left[ \frac{T_{B,i} - T_{B,i}^m(\text{spd}, \text{anc\_sss}, \text{dir}, \text{anc\_swh}, \text{anc\_sst})}{NEDT_i} \right]^2, \quad (2.7)$$

and retrieve a best wind speed for every direction. We then use methods developed for NSCAT, QuikSCAT, and RapidScat [1] to identify directional ambiguities at local minima of this objective function and build directional ranges about these ambiguities as in DIR processing [9]. The ambiguities are in the L2B datasets “smap\_ambiguity\_spd” and “smap\_ambiguity\_dir”. Next we apply a median-filter based ambiguity removal method to select the final ambiguity (“smap\_high\_spd” and “smap\_high\_dir”). Finally we apply DIR processing to obtain a spatially smoothed direction “smap\_high\_dir\_smooth”. Users should be aware that errors in the ancillary salinity will map to errors in the wind speed retrieved using this method. Typically one will see erroneously high wind speeds in regions such as the Amazon river outflow and other major rivers. This wind speed product is intended for use only in high wind speed conditions such as tropical storms. More information on this algorithm and validation may be found in our paper on the SMAP high winds data product [10].

## 2.5 Level 3 Algorithms

A Level 3 (L3) product is also produced at JPL, which contains the map-gridded SSS, WSPD, and a high-wind version of WSPD from L2B products. The map grid resolution is  $0.25^\circ$  in latitude and longitude. We use Gaussian weighting to interpolate the L2B estimates onto the map grid with a search radius of approx. 45 km and a half-power radius of 30 km. Bits 5, 7, and 8 of the L2B “quality\_flag” dataset are used to filter the data before aggregation into the L3 map product.

## Chapter 3

# Data Usage Notes

### 3.1 L2B Notes

Various factors can affect the quality of the  $T_B$  and the retrieved SSS and WSPD. The most important dataset to indicate the quality of the products is “/quality\_flag”, which is described in Section 4.2.23. The suggested quality flag criteria is to check bit 0 for SSS and bit 9 for the extreme winds data.

### 3.2 L3 Notes

The L3 data have already been filtered for quality at the map aggregation stage. However, to allow the most data in, the quality checks for the default L3 data product are somewhat relaxed (it only excludes land, ice, and high ancillary winds).

## Chapter 4

# L2B Data Definition

The L2B data are on a swath grid, which is centered on the spacecraft sub-satellite point, having two dimensions: cross-track and along-track. The cross-track dimension is generally perpendicular to the path traced out by the spacecraft sub-satellite point while the along-track dimension is aligned with it. In Figure 4.1 we show an example of one orbit of SMAP L2B salinity data.

The L2B data are distributed in the HDF5 format, consistent with the SMAP project level products. The naming convention for the L2B\_SSS files is “SMAP L2B\_SSS\_REVNO\_YYYYMMDDTHHmmSS\_CRID.h5”, where REVNO is the 5 digit rev number, YYYYMMDDTHHmmSS is the date string of the rev start time, and CRID is the critical release id of the L1B\_TB data which this data product was derived from.

### 4.1 Dataset Dimensions

Datasets will all be arrays of size  $n_{ati} \times n_{cti}$  or vectors of length  $n_{ati}$ , where these are described in the following table:

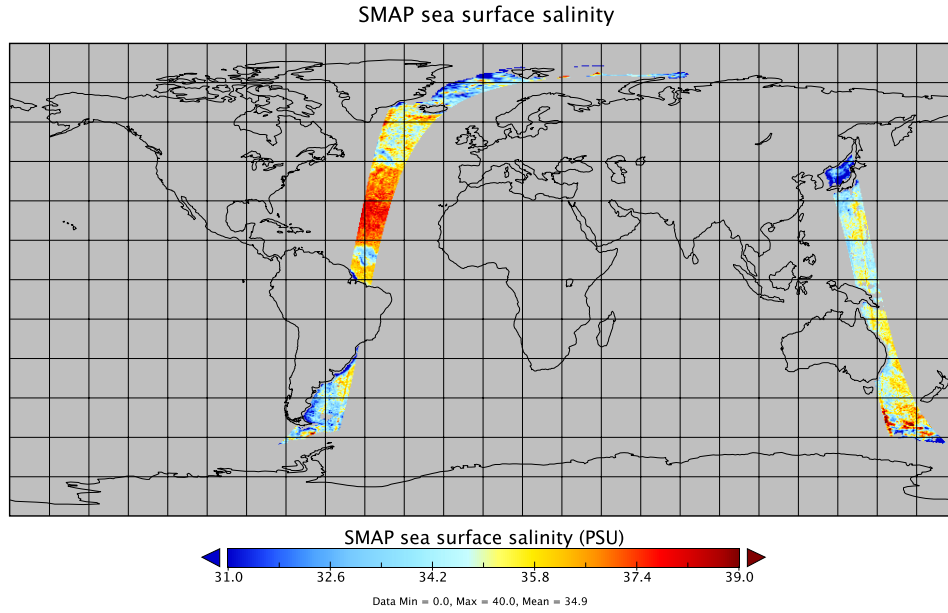


Figure 4.1: Example of swath-grid L2B data product.

Name	Meaning	Size
nati	Number of along-track grid cells	1624
ncti	Number of cross-track grid cells	76

Table 4.1: Dimension of datasets.

## 4.2 Element Definitions

### 4.2.1 anc\_dir

The NCEP ancillary wind direction in oceanographic convention collocated to the particular SWC at the approximate time of the SMAP observations.

<b>Dataset Path:</b>	“/anc_dir”
<b>Units:</b>	Degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

### 4.2.2 anc\_spd

The NCEP ancillary wind speed times 1.03 collocated to the particular SWC at the approximate time of the SMAP observations. The 1.03 scaling factor represents understanding about NCEP as compared to WindSat / SSMI/S wind speeds and experience from Aquarius.

<b>Dataset Path:</b>	“/anc_spd”
<b>Units:</b>	meters per second
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	100
<b>valid_min:</b>	0

### 4.2.3 anc\_sss

The HYCOM ancillary SSS collocated to the particular SWC at the approximate time of the SMAP observations.

<b>Dataset Path:</b>	“/anc_sss”
<b>Units:</b>	practical salinity units
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	40
<b>valid_min:</b>	0

### 4.2.4 anc\_sst

The NOAA Optimum interpolation sea surface temperature (SST) collocated to the particular SWC at the approximate time of the SMAP observations.



<b>Dataset Path:</b>	“/anc_sst”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	340
<b>valid_min:</b>	0

#### 4.2.5 anc\_swh

The NOAA WaveWatch III significant wave height collocated to the particular SWC at the approximate time of the SMAP observations.

<b>Dataset Path:</b>	“/anc_swh”
<b>Units:</b>	meters
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	25
<b>valid_min:</b>	0

#### 4.2.6 azi\_aft

The average cell azimuth angle (clockwise relative North) of all aft observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/azi_aft”
<b>Units:</b>	degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

#### 4.2.7 azi\_fore

The average cell azimuth angle (clockwise relative North) of all fore observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/azi_fore”
<b>Units:</b>	degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

#### 4.2.8 inc\_aft

The average cell incidence angle of all aft observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/inc_aft”
<b>Units:</b>	degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	90
<b>valid_min:</b>	0

#### 4.2.9 inc\_fore

The average cell incidence angle of all fore observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/inc_fore”
<b>Units:</b>	degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	90
<b>valid_min:</b>	0

#### 4.2.10 land\_fraction\_aft

The average land fraction of all aft  $T_B$  observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/land_fraction_aft”
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	1
<b>valid_min:</b>	0

#### 4.2.11 land\_fraction\_fore

The average land fraction of all fore  $T_B$  observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/land_fraction_fore”
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	1
<b>valid_min:</b>	0

#### 4.2.12 lat

The average latitude of all  $T_B$  observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/lat”
<b>Units:</b>	degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	90
<b>valid_min:</b>	-90

#### 4.2.13 lon

The average longitude of all  $T_B$  observations that were included in salinity/wind processing at that SWC.

<b>Dataset Path:</b>	“/lon”
<b>Units:</b>	degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

#### 4.2.14 n\_h\_aft

The number of L1B\_TB observations that were averaged into the H-pol aft look at that SWC.

<b>Dataset Path:</b>	“/n_h_aft”
<b>Type:</b>	UInt8
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	0

#### 4.2.15 n\_h\_fore

The number of L1B\_TB observations that were averaged into the H-pol fore look at that SWC.

<b>Dataset Path:</b>	“/n_h_fore”
<b>Type:</b>	UInt8
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	0

#### 4.2.16 n\_v\_aft

The number of L1B\_TB observations that were averaged into the V-pol aft look at that SWC.

<b>Dataset Path:</b>	“/n_v_aft”
<b>Type:</b>	UInt8
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	0

#### 4.2.17 n\_v\_fore

The number of L1B\_TB observations that were averaged into the V-pol fore look at that SWC.

<b>Dataset Path:</b>	“/n_v_fore”
<b>Type:</b>	UInt8
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	0

#### 4.2.18 nedt\_h\_aft

The aggregated noise equivalent delta  $T_B$  for the H-pol aft look at that SWC.

<b>Dataset Path:</b>	“/nedt_h_aft”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	3
<b>valid_min:</b>	0

#### 4.2.19 nedt\_h\_fore

The aggregated noise equivalent delta  $T_B$  for the H-pol fore look at that SWC.

<b>Dataset Path:</b>	“/nedt_h_fore”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	3
<b>valid_min:</b>	0

#### 4.2.20 nedt\_v\_aft

The aggregated noise equivalent delta  $T_B$  for the V-pol aft look at that SWC.

<b>Dataset Path:</b>	“/nedt_v_aft”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	3
<b>valid_min:</b>	0

#### 4.2.21 nedt\_v\_fore

The aggregated noise equivalent delta  $T_B$  for the V-pol fore look at that SWC.

<b>Dataset Path:</b>	“/nedt_v_fore”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	3
<b>valid_min:</b>	0

#### 4.2.22 row\_time

The approximate observation time for each SWC row as UTC seconds of day. The “REV\_START\_YEAR” and “REV\_START\_DAY\_OF\_YEAR” attributes give the year and day of year to use in combination with this dataset to complete the time-tag.

<b>Dataset Path:</b>	“/row_time”
<b>Units:</b>	seconds of day
<b>Type:</b>	Float32
<b>Shape:</b>	nati
<b>valid_max:</b>	86400
<b>valid_min:</b>	0

#### 4.2.23 quality\_flag

The quality flag for that particular SWC.

<b>Dataset Path:</b>	“/quality_flag”
<b>Type:</b>	Uint16
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	65535

The quality bit flag definitions are as follows:

Bit	Definition	Bit Significance Text
0	QUAL_FLAG_SSS_USABLE	0 - Overall SSS quality good 1 - Overall SSS quality bad
1	QUAL_FLAG_FOUR_LOOKS	0 - Data from all four looks available 1 - Data from all four looks not available
2	QUAL_FLAG_POINTING	0 - Nominal incidence angles (within 0.2° of 40°) 1 - Non-nominal incidence angles
4	QUAL_FLAG_LARGE_GALAXY_CORRECTION	0 - All galaxy corrections < 5 K 1 - At least one $T_B$ flavor had galaxy correction > 5 K
5	QUAL_FLAG_ROUGHNESS_CORRECTION	0 - Ancillary wind speed < 20 m/s 1 - Ancillary wind speed > 20 m/s
6	QUAL_FLAG_SST_TOO_COLD	0 - SST > 5° C 1 - SST < 5° C
7	QUAL_FLAG_LAND	0 - No land detected in SWC 1 - Land detected in SWC
8	QUAL_FLAG_ICE	0 - No ice detected in SWC 1 - ice detected in SWC
9	QUAL_FLAG_HIGH_SPEED_USABLE	0 - Overall high speed quality good 1 - Overall high speed quality bad

Bits 3 and 10-15 are reserved for possible future use.

#### 4.2.24 tb\_h\_aft

The aggregated  $T_B$  for the H-pol aft look at that SWC.

**Dataset Path:** “/tb\_h\_aft”  
**Units:** degrees Kelvin  
**Type:** Float32  
**Shape:** (ncti, nati)  
**FillValue:** -9999  
**valid\_max:** 340  
**valid\_min:** 0

#### 4.2.25 tb\_h\_fore

The aggregated  $T_B$  for the H-pol fore look at that SWC.

**Dataset Path:** “/tb\_h\_fore”  
**Units:** degrees Kelvin  
**Type:** Float32  
**Shape:** (ncti, nati)  
**FillValue:** -9999  
**valid\_max:** 340  
**valid\_min:** 0

#### 4.2.26 tb\_h\_bias\_adj

The  $T_B$  bias adjustment for H-pol at that SWC.

<b>Dataset Path:</b>	“/tb_h_bias_adj”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	3
<b>valid_min:</b>	-3

#### 4.2.27 tb\_v\_aft

The aggregated  $T_B$  for the V-pol aft look at that SWC.

<b>Dataset Path:</b>	“/tb_v_aft”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	340
<b>valid_min:</b>	0

#### 4.2.28 tb\_v\_fore

The aggregated  $T_B$  for the V-pol fore look at that SWC.

<b>Dataset Path:</b>	“/tb_v_fore”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	340
<b>valid_min:</b>	0

#### 4.2.29 tb\_v\_bias\_adj

The  $T_B$  bias adjustment for V-pol at that SWC.

<b>Dataset Path:</b>	“/tb_v_bias_adj”
<b>Units:</b>	degrees Kelvin
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	3
<b>valid_min:</b>	-3

#### 4.2.30 smap\_spd

The SMAP retrieved WSPD using the combined SSS/WSPD retrieval algorithm.

<b>Dataset Path:</b>	“/smap_spd”
<b>Units:</b>	meters per second
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	100
<b>valid_min:</b>	0

#### 4.2.31 smap\_sss

The SMAP retrieved SSS using the combined SSS/WSPD retrieval algorithm.

<b>Dataset Path:</b>	“/smap_sss”
<b>Units:</b>	practical salinity units
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	40
<b>valid_min:</b>	0

#### 4.2.32 smap\_high\_spd

The SMAP retrieved WSPD using a WSPD and WDIR algorithm that presumes the ancillary SSS. This allows for higher wind speed retrievals in regions where the ancillary WSPD may not capture the high wind speeds (i.e. tropical storms).

<b>Dataset Path:</b>	“/smap_high_spd”
<b>Units:</b>	meters per second
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	100
<b>valid_min:</b>	0

#### 4.2.33 smap\_high\_dir

The SMAP retrieved WDIR using a WSPD and WDIR algorithm that presumes the ancillary SSS.

<b>Dataset Path:</b>	“/smap_high_dir”
<b>Units:</b>	Degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

#### 4.2.34 smap\_high\_dir\_smooth

The SMAP retrieved WDIR using a WSPD and WDIR algorithm that presumes the ancillary SSS with DIRTH smoothing.

<b>Dataset Path:</b>	“/smap_high_dir_smooth”
<b>Units:</b>	Degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

#### 4.2.35 smap\_ambiguity\_spd

Contains up to 4 WSPD ambiguities obtained in the SMAP high wind algorithm that presumes the ancillary SSS.

<b>Dataset Path:</b>	“/smap_high_spd”
<b>Units:</b>	meters per second
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati, 4)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	100
<b>valid_min:</b>	0

#### 4.2.36 smap\_ambiguity\_dir

Contains up to 4 WDIR ambiguities obtained in the SMAP high wind algorithm that presumes the ancillary SSS.

<b>Dataset Path:</b>	“/smap_high_dir”
<b>Units:</b>	Degrees
<b>Type:</b>	Float32
<b>Shape:</b>	(ncti, nati, 4)
<b>FillValue:</b>	-9999
<b>valid_max:</b>	180
<b>valid_min:</b>	-180

#### 4.2.37 num\_ambiguties

The number of ambiguity wind vectors obtain in SMAP high winds algorithm.

<b>Dataset Path:</b>	“/num_ambiguties”
<b>Type:</b>	UInt8
<b>Shape:</b>	(ncti, nati)
<b>FillValue:</b>	0

#### 4.2.38 Attributes

The L2B SSS file also contains various attributes as enumerated in the following table:



Attribute Path	Meaning
"/ALONGTRACK_RESOLUTION"	Approximate resolution in along-track dimension
"/CROSSTRACK_RESOLUTION"	Approximate resolution in cross-track dimension
"/ANC_SSS_FILE"	Ancillary SSS data file used in salinity processing
"/ANC_SST_FILE"	Ancillary SST data file used in salinity processing
"/ANC_SWH_FILE"	Ancillary SWH data file used in salinity processing
"/ANC_U10_FILE"	Ancillary wind data file used in salinity processing
"/ANC_V10_FILE"	Ancillary wind data file used in salinity processing
"/Delta TBH Aft Ascending"	TB correction applied to H-pol aft ascending observations
"/Delta TBH Fore Ascending"	TB correction applied to H-pol fore ascending observations
"/Delta TBV Aft Ascending"	TB correction applied to V-pol aft ascending observations
"/Delta TBV Fore Ascending"	TB correction applied to V-pol fore ascending observations
"/REVNO"	SMAP orbit number
"/REV_START_TIME"	Orbit start UTC time string
"/REV_STOP_TIME"	Orbit stop UTC time string
"/REV_START_YEAR"	Year corresponding to REV_START_TIME
"/REV_START_DAY_OF_YEAR"	Day of year corresponding to REV_START_TIME
"/TB_CRID"	Software ID of L1B_TB product used as input
"/TB_FLAT_MODEL_FILE"	Filename of flat surface emissivity model used
"/TB_ROUGH_MODEL_FILE"	Filename of rough surface emissivity model used

The UTC time strings are in YYYY-DDDTHH:MM:SS.fff format where YYYY is the year, DDD is the day-of-year, HH is the hour, MM is the minute, SS is the seconds, and fff is the milliseconds.

# Chapter 5

## L3 Data Definition

The L3 data are distributed in a CF compliant NetCDF4 format. The naming convention is “SMAP\_L3\_SSS\_YYYYMMDD\_NDAYS\_CRID.nc” where YYYYMMDD is the year-month-day string, N indicates the window size in days for temporal averaging, and CRID is the critical release ID of the source L1B\_TB data which was used to generate the L2B\_SSS data products. In Figure 5.1 we show an example of an 8-day L3 SSS data product

### 5.1 Dataset Definitions

Level 3 datasets will all be arrays of size nlat x nlon, or vectors of length nlat or nlon, where these are described in the following table:

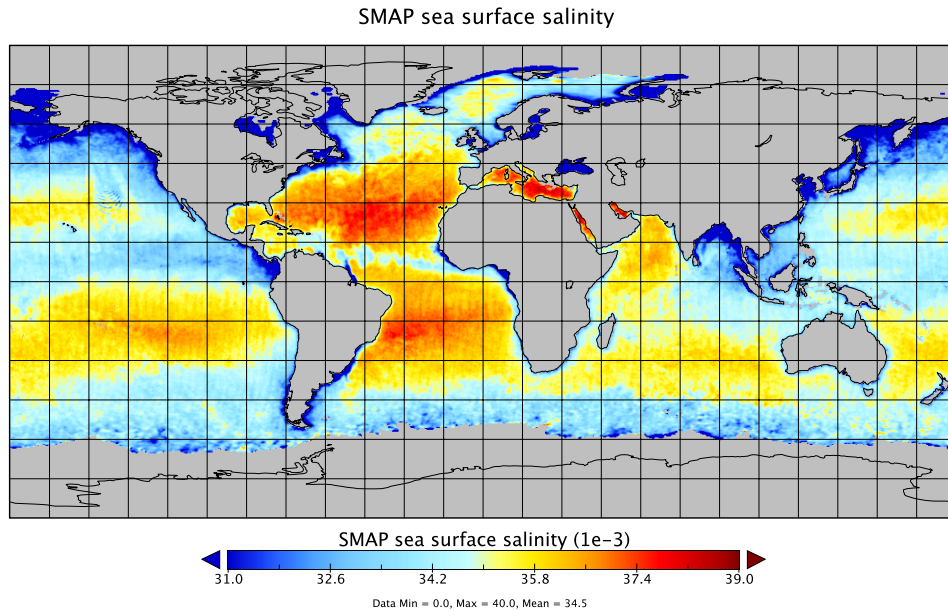


Figure 5.1: Example of an 8-day L3 data product.

Name	Meaning	Size
nlat	Number of latitude cells	720
nlon	Number of longitude cells	1440

Table 5.1: Dimension of datasets.

## 5.2 Element Definitions

### 5.2.1 smap\_sss

The SMAP SSS from the L2B data files, gridded onto a map and filtered for quality.

**Dataset Path:** “/smap\_sss”  
**Units:** 1e-3  
**Type:** Float32  
**Shape:** (nlat, nlon)  
**\_FillValue:** -9999  
**valid\_max:** 0  
**valid\_min:** 40

### 5.2.2 anc\_sss

The HYCOM ancillary SSS from the L2B data files, gridded onto a map and filtered for quality.

**Dataset Path:** “/anc\_sss”  
**Units:** 1e-3  
**Type:** Float32  
**Shape:** (nlat, nlon)  
**\_FillValue:** -9999  
**valid\_max:** 0  
**valid\_min:** 40

### 5.2.3 smap\_spd

The SMAP WSPD from the L2B data files, gridded onto a map and filtered for quality.

**Dataset Path:** “/smap\_spd”  
**Units:** m s-1  
**Type:** Float32  
**Shape:** (nlat, nlon)  
**\_FillValue:** -9999  
**valid\_max:** 0  
**valid\_min:** 50

### 5.2.4 smap\_high\_spd

The SMAP high WSPD from the L2B data files, gridded onto a map and filtered for quality.

**Dataset Path:** “/smap\_high\_spd”  
**Units:** m s-1  
**Type:** Float32  
**Shape:** (nlat, nlon)  
**\_FillValue:** -9999  
**valid\_max:** 0  
**valid\_min:** 50

### 5.2.5 weight

The sum of the Gaussian weights used in that map grid cell.

<b>Dataset Path:</b>	“/weight”
<b>Type:</b>	Float32
<b>Shape:</b>	(nlat, nlon)
<b>valid_max:</b>	0

### 5.2.6 latitude

The latitudes of the centers of each grid cell.

<b>Dataset Path:</b>	“/latitude”
<b>Units:</b>	degree_north
<b>Type:</b>	Float32
<b>Shape:</b>	nlat

### 5.2.7 longitude

The longitudes of the centers of each grid cell.

<b>Dataset Path:</b>	“/longitude”
<b>Units:</b>	degree_east
<b>Type:</b>	Float32
<b>Shape:</b>	nlon

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